



### **Kickin' It – Kickball Tournament Rules (2026)**

We will be following the WAKA Kickball Rules which can be found at [kickball.com](http://kickball.com). Below are a few highlights and exceptions (the exceptions are highlighted in red).

1. All team members must be at least 18 years of age and wear the same color of shirt.
2. All participating players must appear on written lineups, reflecting that game's kicking order, to be exchanged between the captains of each team before play begins. While fielding, each team must field at least 8 players and no more than 10 players, which must include one pitcher and one catcher at all times during the game. The maximum number of players on a roster is 15 players **(there can be no additions, changes or substitutions to the team roster once the tournament begins)**. All players on the roster will be included in the "batting" line up. Kicking order must be exchanged between captains prior to the start of each game.
  - a. *Each team must have two females on the field. A team may utilize more than two female players but cannot utilize less than two. If a female player is either substituted for another player or replaced during the game due to injury/illness, they shall be replaced with another female player. If no additional female players are available, the team will receive an automatic out each inning and play one player down on the field.*
3. One player must be identified as the team Captain for the purposes of coordinating with the game referee.
4. Metal cleats are not allowed.
5. Games will last a maximum of 4 innings **and will be time limited to 30 minutes**. Referee shall be keeper of the time. **If after a complete inning one team is ahead by 11 runs or more the game will be declared over regardless of innings played or time remaining.**
6. PITCHING, CATCHING AND FIELDING Balls must be pitched by hand. There are no restrictions on pitching style. Proper Field Position must be maintained by all fielders while a pitch is in progress, and until the pitched ball reaches the kicker. Failure to be properly positioned will result in a Position Warning to the team that caused the infraction. The team's second and each subsequent Position infraction by that team that game will result in the kicker being awarded first base regardless of the outcome of the kick.
7. Proper Field Position is -- a. for Fielders: All fielders besides the catcher must remain in fair territory behind the 1st-3rd base diagonal; b. for Pitchers: - The pitcher must start the act of pitching with at least one foot within the pitching mound. The pitcher must have at least one foot on or directly behind the pitching strip when releasing the ball; - No part of the pitcher's front foot may be in front of or across the front edge of the pitching strip. c. for Catchers: - The catcher must be positioned within or directly behind the kicking box and behind the horizontal plane of the kicker, parallel to the front edge of home plate. - The catcher may not make contact with the kicker, nor position so closely to the kicker as to restrict the kicking motion. - The kicker may not

trigger a position violation through maneuvers judged by the Ref to be deliberately tricky or unsportsmanlike.

8. Balls:

- a. A ball that does not touch the ground at least twice before reaching the kicking box will be called a "ball".
- b. A ball that is higher than one foot above ground when it reaches the kicking box will be called a "ball".
- c. A count of four balls advances the kicker to first base.

9. Any ball touched by a player or Referee in fair territory is automatically in play.

10. 3 outs ends a team's half of the inning.

11. Outs:

- a. A count of three strikes is an out.
- b. A count of four fouls is an out. (Foul balls do not count as strikes.)
- c. If a runner on or off base intentionally touches the ball, the interference will cause the play to end, the runner is out and other runners shall return to their previous base.
- d. If a kicker hits the ball with their hand or arm, the kicker is ruled out and the runners shall return to their previous base.
- e. If a runner is off the base when the ball is kicked, that runner is ruled out.

12. Infield Fly Clarification:

- a. An **INFIELD FLY** is a fair fly ball (not including a line drive nor an attempted bunt) which can be caught by an infielder with ordinary effort, when first and second, or first, second and third bases are occupied, before two are out.
- b. The pitcher, catcher and any outfielder who stations himself in the infield on the play shall be considered infielders for the purpose of this rule.
- c. When it seems apparent that a batted ball will be an Infield Fly, the umpire shall immediately declare ""Infield Fly"" for the benefit of the runners. If the ball is near the baselines, the umpire shall declare "Infield Fly, if Fair."
- d. The ball is alive and runners may advance at the risk of the ball being caught, or retouch and advance after the ball is touched, the same as on any fly ball. If the hit becomes a foul ball, it is treated the same as any foul.
- e. If a declared Infield Fly is allowed to fall untouched to the ground, and bounces foul before passing first or third base, it is a foul ball. If a declared Infield Fly falls untouched to the ground outside the baseline, and bounces fair before passing first or third base, it is an Infield Fly.

13. If a runner is hit in the head with a ball that was not deflected by the ground or another player, the runner is not out and may continue to their intended base and move forward one additional base.

14. There will be no bunting allowed. There is no minimum distance the ball must travel. It will be up to the referee to determine if there was a true attempt to swing and kick the ball rather than an attempt to deaden (bunt) the ball.

15. A ball that bounces over the heads of the outfielders and over the fence will be treated as a ground rule double.

16. **All decisions by the referee are FINAL.**